



# Illustration Team Lead

**Montreal - Full-time - 744000016770275**

**Apply Now:**

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As an Illustration Team Lead with the cinematics team at Ubi MTL, you will support the Project Lead (CP)/ Production Manager (PM) in overseeing work quality and deadlines for your small team.

You will help follow up on and validate the team's work and coach team members while overseeing part of the development of the game (where necessary).

**What you'll do**

- Create, prioritize, assign and regularly follow up on tasks and the advancement of your team's work with regards to deliverables;
- Represent your team;
- Organize and lead team meetings;
- Draft regular reports for the Project lead (CP)/ Production manager (PM) on the advancement of your team's work and recommend corrective measures whenever necessary to meet project objectives;
- Anticipate and recognize potential conflicts and recommend solutions to the Project lead (CP)/ Production manager (PM) for your team;
- Be a mentor in terms of technical/artistic aspects for team members (where necessary);
- Take part in performance assessments in collaboration with the Project lead (CP)/ Production Manager (PM);
- Coordinate bug correction as it pertains to your team's work;
- Help recruit new team members;
- Carry out working unit-related tasks (depending on the size of the team you must supervise).

**What you bring to the team**

- Experience in leading a graphic team;
- Time and priority management for both yourself and your team;
- Good interpersonal and communication skills;
- Resourcefulness in problem-solving;
- Ability to delegate;
- Change management skills;
- Managerial courage;
- Sense of initiative;
- Database knowledge an asset (JIRA, Perforce, etc.);
- Knowledge of the technical constraints of real time, 3D engines and level editors.

**What to send our way**

- Your CV, highlighting your education, experience, and skills
- A portfolio of your best work (if applicable - attach images or send us a link to your personal website or online portfolio)

## **About us**

Ubisoft's 19,000 team members, working across more than 30 countries around the world, are bound by a common mission: enrich players' lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin's Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come.

Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves.

When you join Ubi MTL, you discover a workplace that sparks inspiration and connection. We offer a collaborative space that provides career advancement, a host of learning opportunities, and meaningful benefits centred on well-being.

If you are excited about solving game-changing challenges, harnessing cutting-edge technologies, and pushing the boundaries of entertainment, we invite you to join us on our journey and help us create the unknown.

**At Ubisoft, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.**