



# Realization Director - Gameplay (R6 Siege)

**Montreal - Full-time - 743999978272623**

**Apply Now:**

<https://jobs.smartrecruiters.com/Ubisoft2/743999978272623-realization-director-gameplay-r6-siege-?oga=true>

As a realization director for gameplay on Rainbow 6 Siege, you will be responsible for the visual conception/design and realization (how it works) of the unique abilities and gadgets (objects, weapons) for the new operators, other gameplay components and in game cinematics. You will collaborate with the Creative, Game and Narrative Directors to ensure the fantasy, tone and themes of the game are respected. On the day to day, you will closely work with the game designers, animators, concept artists and technical directors to develop your concepts in game.

**What you'll do**

- Collaborate closely with the game designers to ensure your vision fits with the gameplay requirements and the player experience. (brainstorms, and follow up meetings)
- Research real life references on technologies and engineering in the military and CQB/CQC fields to ensure the realistic tone of the game.
- Create animated mockup (2D or 3D) to present your concept to brief the dev team and have it approved by creative, game, and technical directors.
- Provide feedback and support to the developing team to validate the deliverables and ensure the quality and objectives are met by the deadlines. (brainstorm, iterations, presentation, derisk and follow up meetings)
- Create the documentation accordingly.

**What you bring**

- College diploma in a creative field;
- 7 years' relevant experience (video games, TV broadcasting or film);
- Knowledge of After effects and photoshop
- Knowledge in a 3D software like Maya, 3Ds Max or blender is a plus
- Knowledge of a Realtime engine is a plus
- Object design/engineering mindset
- Be a problem solver
- Strong technical skills and extensive cinematographic culture;
- Understanding of the cinematographic craft;
- Artistic qualities and multimedia art skills;
- Solid understanding of video games and extensive video game culture;
- Influence and positive leadership;
- Strong creative sense;
- Open-mindedness and consensus-building skills;
- Solid communication skills;

- Excellent customer vision

### **What to send our way**

- Your resume highlighting your education, experience, and skills;
- Please free to send us a portfolio of your previous work (attach files or send us a link to your website).

### **About us**

Ubisoft's 20,000 team members, working across more than 30 countries around the world, are bound by a common mission: enrich players' lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin's Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come.

Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves.

When you join Ubi MTL, you discover a workplace that sparks inspiration and connection. We offer a collaborative space that provides career advancement, a host of learning opportunities, and meaningful benefits centred on well-being.

If you are excited about solving game-changing challenges, harnessing cutting-edge technologies, and pushing the boundaries of entertainment, we invite you to join us on our journey and help us create the unknown

**At Ubisoft, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.**