# CG Supervisor

## Montreal - Full-time - 744000159658729

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**What you will do**

- Work closely with the VFX Supervisor, producers, artists, and other relevant departments to create high-quality visual effects;
- Provide clear guidance to all CG departments, set specific goals, and monitor processes, progress, and results;
- Clearly communicate R&D and pipeline requirements to developers;
- Determine, adjust, and maintain the most effective and efficient technical approach and workflow possible;
- In collaboration with CG department management, participate in the design and implementation of the technical and artistic pipeline, as well as the development of the production flow, while ensuring that the tools used fully meet the needs of the project;
- Coach Technical Directors (TDs) in solving day-to-day problems and anticipate potential pipeline tool issues before they affect production;
- Ensure deadlines are met and that each department performs the required quality checks;
- Assist in debugging or optimizing scenes as needed.

- Minimum of 5 years of experience as a supervisor in the field of VFX, film, or television, with

the ability to ensure a high level of artistic and technical quality;

- Excellent organizational, communication, and project management skills;
- Strong CG skills, including a good understanding of modeling, texturing, look development, rigging, and animation;
- Proven experience with complex creatures, from modeling to final rendering, and in-depth knowledge of assets;
- In-depth understanding of the technical and creative aspects of 3D animation production;
- Complete mastery of all stages of 3D production and good understanding of the 2D pipeline;
- Proven team leadership, strong motivational skills, and willingness to share knowledge;
- Experience in team management and task assignment;
- Ability to work under tight deadlines;
- Positive attitude and team spirit;
- Excellent organizational skills and attention to detail;
- Very good proficiency with Houdini and Maya;
- Good proficiency with Arnold (an asset);
- Knowledge of Python (an asset).

Our passion for innovation and our team’s creativity are recognized throughout the industry and remain the cornerstone of our work philosophy. Our team is comprised of over 200 highly qualified

creators working in two creative spaces located in Piedmont, in the Laurentians, and in the Mile-End district of Montreal.

Our repertoire holds prestigious titles such as 300, Avatar, Hunger Games and Jurassic World, as well as in the last 6 instalments of the Star Wars franchise and the new Disney+ high-end TV series, The Mandalorian, The Book of Boba Fett, Obi Wan Kenobi and Andor.

At Hybride, first and foremost, we are good human beings, who value well-being and solidarity. We're committed to fostering a work environment that is inclusive and respectful of all differences.

**At Hybride, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.**