Senior Cinematic Animator

Toronto - Contract - 744000158475199

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As a Senior Cinematic Animator, you are a key element in delivering an amazing story. You will be responsible for delivering high quality animations, either from enhancing motion capture or key-framing, for our cinematic and scripted event scenes.

What you'll do:

- Work closely with the Cinematic and Animation Directors, animators, scripters, tech team and other departments to create our Cinematics and scripted events;
- Work in coordination with animation lead to help mentor and build a collaboration within the team
- Enhance and polish character performances (body and facial) from video and motion capture;
- Must have an excellent understanding of the animation principles (posing, timing, balance and weight) to create realistic and believable key-frame animations;
- Construct previs from story scripts and/or storyboards, and have the ability to create scene layouts, staging, camera and editing;
- Communicate with the Cinematic and Animation Directors for reviews and feedback;
- Work closely with scripters and the animation TDs to ensure the quality of the integration of the animations;
- Detect inconsistencies or bugs and validate that the cinematic scene plays correctly.

- Strong experience creating cinematic animations for video games;
- Excellent grasp for storytelling, acting and cinematography;
- Understanding of game cinematic production pipelines and workflows;
- Relevant 2D and 3D software experience - MotionBuilder, Maya, 3DSMax, Photoshop, Premiere, Final Cut;
- Good collaboration with members of the animation team and other team members on the project;
- Must be open to direction, criticism and able to accept change;
- Extensive animation experience with hand-keyed disciplines, experience with motion capture a plus;
- Attention to detail and experience solving technical problems.

What to send our way

- A **portfolio** showcasing your best game cinematic animation work.
- Your **CV** highlighting your experience and skills.

This is a one-year fixed-term contract.

This posting is for an existing vacancy and is not intended to build a candidate pool for future opportunities. The final base salary offered will be determined within the compensation standards, following the interview process and will depend on several factors, including but not limited to the candidate’s experience, skills, qualifications, scope of responsibilities, location, and internal equity considerations. In addition to yearly base salary, total compensation may include other elements such as variable pay or benefits, where applicable.