



Engine Programmer (For Honor)

Montreal - Full-time - 744000152938959

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As a Senior Engine Programmer at Ubisoft Montréal, you'll help evolve the technology behind For Honor as part of the Core Tech team.

You'll develop and optimize core engine systems for a live game, working with the Gameplay, Online, Tools, User Interface, and Graphics teams. Your work will support game performance and stability, as well as the tools the team uses to develop the game.

What you'll do:

- Develop and maintain core engine systems.
- Investigate and resolve complex performance, stability, and memory issues.
- Design and implement technical improvements that support production needs.
- Work across disciplines to deliver technical solutions.
- Review code and contribute to the team's programming practices.
- Support other programmers as they use and evolve engine systems.
- Contribute to optimization, automation, and technology modernization.
- Keep up with relevant technology and improve development processes.

Education:

- Degree in computer science, software engineering or equivalent training.

Relevant experience:

- At least 5 years of experience in software programming, ideally in the video game industry or any other relevant experience.

What you bring to the team:

- Apply your experience with C++ programming.
- Understand game engine architecture and low-level systems.
- Apply your experience with performance optimization, multithreading, or memory management.
- Solve technical problems using debugging skills.
- Bring experience with Anvil or Scimitar, or an interest in learning the engine.
- Bring experience with a multiplayer or live-service game as an asset.

What to send our way:

- Your CV highlighting relevant skills and experiences
- Links to relevant programming projects or code repositories

About FOR HONOR:

For Honor is an established multiplayer fighting game that has been live for over 10 years and is supported by a passionate community of more than one million monthly active players. With a talented team of around 140 people, we continue to invest in the evolution of both the game and the technologies that will support its future for years to come. Join us and help shape the technological future of a live game enjoyed by millions of players worldwide.