



# Senior Scriptwriter [Assassin's Creed]

Quebec City - Full-time - 744000132677514

## Apply Now:

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As a **Senior Scriptwriter** on the **Assassin's Creed Franchise** at Ubisoft **Quebec City**, you will play a key role in shaping the narrative vision of the game. With a strong focus on story, tone, characters, and dialogue, you will provide narrative leadership while working closely with quest and mission designers, narrative teams, and production. Reporting to a Lead Writer, you will contribute senior-level expertise within a highly collaborative writer's room environment.

## What you'll do

- Define, evolve, and uphold the **narrative tone and voice** of the game in alignment with the Creative Director's vision
- Write and oversee **scripts, dialogue, and in-game narrative content** including cinematics, missions, scripted events, and gameplay systems
- Partner closely with **quest and mission designers** to shape story structure and player experience
- Lead the development of **key characters, voices, and relationships** within the Assassin's Creed universe
- Drive and contribute to **world building**, including cultures, locations, and historical or fictional context
- Provide **narrative guidance and feedback** to other writers within a writer's room setting
- Ensure **narrative consistency, quality, and clarity** across all story assets and reference documentation
- Support narrative planning, integration, and collaboration with production teams and external partners when required

## What you bring to the team

- **Significant experience in narrative writing and dialogue for interactive media**
- Advanced expertise in **narrative writing and dialogue**
- Proven experience collaborating with **multiple writers** in a team-driven environment
- Strong understanding of **video game narrative design** and player-driven storytelling
- Ability to adapt writing to **diverse tones, styles, and narrative needs**
- Confidence giving and receiving **high-level narrative feedback**
- Strong **communication, organization, and mentorship** skills
- Curiosity, creativity, and a deep interest in people, history, and worlds

## What to send our way

- Your CV highlighting senior-level narrative and collaboration experience
- **Writing samples totaling no more than 10 pages**
- If possible, a **variety of additional samples** showcasing your best work, either as attached files or via a link to your **personal website or online portfolio**
- Your samples should demonstrate your ability to **tell a compelling story**, your understanding of **scene structure, dialogue, and characterization**, and how these elements apply to **interactive game experiences**