



Scriptwriter [Assassin's Creed]

Quebec City - Full-time - 744000119674857

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/744000119674857-scriptwriter-assassin-s-creed?oga=true>

As a **Scriptwriter** on the **Assassin's Creed Franchise** at Ubisoft **Quebec City**, you will help shape the narrative heart of the game, focusing on story, tone, characters, and dialogue. You will work closely with quest and mission designers, narrative teams, and production to ensure a cohesive storytelling experience across the game. This role reports to a Lead Writer and is rooted in strong collaboration within a shared writing environment.

What you'll do

- Define and maintain the **narrative tone** of the game in alignment with the Creative Director's vision
- Write and revise **scripts, dialogue, and in-game narrative content** including cinematics, missions, scripted events, and systemic gameplay
- Collaborate closely with **quest and mission designers** to align story structure with gameplay flow
- Develop compelling **characters, voices, and relationships** that support the Assassin's Creed universe
- Contribute to **world building**, including locations, cultures, and atmosphere
- Work within a **writer's room environment**, exchanging feedback and building on shared ideas
- Ensure **narrative consistency and quality** across all story-related assets and reference documentation
- Support narrative integration with production teams and external partners when needed

What you bring to the team

- Strong skills in **narrative writing and dialogue** for interactive media
- Experience collaborating with **other writers** in a team-based environment
- Solid understanding of **video game storytelling** and narrative structures
- Ability to adapt writing to **multiple tones and styles**
- Comfort giving and receiving **constructive feedback**
- Strong **communication and organization** skills
- Curiosity, creativity, and a strong sense of observation
- Nice to have experience with **open-world games, theatre or dramatic writing**, or large-scale **fictional world building**

What to send our way

- Your CV highlighting relevant writing and collaboration experience
- Writing samples or narrative work relevant to games, interactive media, or storytelling projects