Online Programmer

Montreal - Full-time - 744000117899887

Apply Now:

As an Online Programmer, you will join a small, empowered team building an ambitious multiplayer experience in Unreal Engine. We're looking for hands-on developers with a strong execution mindset, ownership, and pride in building something real - together

What you'll do

- Design and develop online systems and features in collaboration with gameplay and game design teams;
- Maintain and improve existing online services to ensure stability and performance;
- Optimize networked code to support large-scale player interactions;
- Collaborate with multiple production and support teams to align on a shared technical vision;
- Debug and resolve online and connectivity issues;
- Document systems and workflows to ensure clear knowledge sharing;
- Monitor industry trends and perform technical research to keep online services up to date;
- Contribute to creating a smooth and seamless player experience.

What you bring to the team

- A degree in Computer Science or Software Engineering;
- At least 5 years of experience in programming;
- Multiplayer game development experience;
- Strong skills in programming languages commonly used for online systems such as C++, C#, Go, Java, or Python;
- Experience designing and optimizing online or networked systems;
- Understanding of multiplayer architectures and connected services;
- Familiarity with cloud-based platforms such as Kubernetes or major cloud providers, considered an asset;
- A collaborative mindset and strong communication skills;
- A structured approach to problem-solving and debugging;
- Curiosity and autonomy when learning new technologies;
- A passion for building reliable and player-focused online experiences.