



# Senior Character Artist [Assassin's Creed Invictus]

**Montreal - Full-time - 744000115471809**

## Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/744000115471809-senior-character-artist-assassin-s-creed-invictus-?oga=true>

As a **Character Artist** at Ubisoft Montréal, you will create high-quality, realistic characters for a flagship AAA franchise. In this Character Artist role, you will help define visual standards, produce hero characters, and support the overall quality and growth of the character art team.

## What you'll do

- Create **high-quality, realistic characters** for an established AAA franchise such as Assassin's Creed
- Produce **complete hero characters** that serve as **production references** and a **working foundation** for the team
- Develop **premium outfits** designed to support in-game monetization
- Translate **art direction** into detailed, believable character assets
- Define and uphold **character quality standards** in collaboration with the Art Director and character art leadership
- Mentor and support **junior and intermediate character artists** through feedback and guidance
- Collaborate with internal teams and external partners to ensure consistent **visual quality**
- Contribute to the continuous improvement of **character art pipelines and best practices**

## What you bring to the team

- Demonstrated ability to **ship realistic, high-quality characters** in a AAA production environment
- Strong skills in **character modeling, sculpting, and texturing**
- Solid understanding of **anatomy, materials, and proportions**
- Experience with **character art tools and production workflows**
- Ability to respect and reinforce a **clear artistic vision**
- Experience contributing to **quality benchmarks or visual standards**
- Collaborative mindset with an interest in **mentorship and knowledge sharing**
- Clear communication skills within multidisciplinary teams

## What to send our way

- Your CV highlighting relevant skills and experiences
- A **portfolio** showcasing realistic character work, shipped assets, and high-quality outfits

