Game Intelligence Analyst

Montreal - Full-time - 744000106600073

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- Collaborate closely with production team members to understand their game-related needs, formulating them as research questions to be answered with data;
- Work with other teams with expertise in research and data; Design, analyze, explore, and combine data sources to extract observations, trends, and predictions;
- Conduct in-depth studies to uncover new valuable information that supports strategy and guides decision-making; Translate your findings into visualizations and stories;
- Present results and recommendations and discuss action plans for implementation;
- Use project management concepts to coordinate production efforts and resources for tracking integration;
- Contribute to the development and improvement of data tools in partnership with other service teams;
- Participate in the creation of new processes and the optimization of existing ones.

- Experience with data visualization tools such as PowerBI or Tableau; Proficiency in SQL and Python programming;
- Ability to communicate effectively with cross-functional departments and to break down complex information for different audiences;
- Ability to analyze data, manipulate/extract information, and propose actionable measures and improvements;
- Knowledge of research processes and methods; Knowledge of the video game industry.
- Nice to have Knowledge of pyspark and Databricks; Understanding of player safety issues and systems (moderation, reputation, positive play).