



# Senior Cinematic Animator

**Montreal - Full-time - 744000099174031**

**Apply Now:**

<https://jobs.smartrecruiters.com/Ubisoft2/744000099174031-senior-cinematic-animator?oga=true>

As a Senior Cinematic Animator you will be responsible for producing industry defining animations for our unannounced project. You will focus on creating realistic character performances as well as animating other scene elements such as props, vehicles and cameras to deliver striking cinematics. In collaboration with the Animation Lead you will help upkeep the animation benchmark and mentor mid-level animators.

**What You'll Do**

- Animate characters, props, vehicles and cameras to produce high quality cinematics.
  - Collaborate closely with the Animation Lead, Cinematic Designers and Production to understand the direction and make sure your cinematics meet all the necessary requirements.
  - Actively participate in problem solving conversations to identify and solve technical and creative issues
  - Seek feedback and direction while also providing feedback to your peers.
  - Clearly communicate progress and challenges to facilitate interdisciplinary alignment.
  - Work within technical constraints using proprietary tools and Engine.
  - Validate your work in the Engine to ensure proper functionality.
  - Participate in production planning and propose solutions to meet deadlines.
  - Work from office at least once a week (located in the Mile End)
- 
- You are an experienced Cinematic or Gameplay Animator on AAA titles, who has shipped games or have been involved in development and polishing phases of production.
  - Have an excellent sense of character performance and image composition.
  - Strong understanding of character animation, timing, and storytelling.
  - Expert with Autodesk Motion Builder and Maya.
  - Have experience with motion capture.
  - Your communication skills enable you to communicate easily with your colleagues.
  - You are pro-active in your self-development as an artist and game developer.

Our passion for innovation and our team's creativity are recognized throughout the industry and remain the cornerstone of our work philosophy. Our team is comprised of over 200 highly qualified creators working in two creative spaces located in Piedmont, in the Laurentians, and in the Mile-End district of Montreal.

Our repertoire holds prestigious titles such as 300, Avatar, Hunger Games and Jurassic World, as well as in the last 6 instalments of the Star Wars franchise and the new Disney+ high-end TV series, The Mandalorian, The Book of Boba Fett, Obi Wan Kenobi and Andor.

At Hybride, first and foremost, we are good human beings, who value well-being and solidarity. We're committed to fostering a work environment that is inclusive and respectful of all differences.

**At Hybride, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.**