



Associate Artistic Director - VFX & Lighting [6 months contract]

Toronto - Full-time - 744000092121725

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As an Assistant Artistic Director at Ubisoft Toronto, you will support the Artistic Director (AD) by ensuring their vision is accurately implemented across the team's deliverables. Alongside your own production tasks, you'll help maintain artistic consistency, provide preliminary qualitative reviews, and at times lead a smaller team or area of expertise within the artistic direction scope. Your role will be key in ensuring our creative output meets Ubisoft's artistic standards.

What you'll do

- Collaborate with the AD to help define the artistic charter for your discipline through research and analysis.
- Communicate artistic content and quality expectations regularly to the team, referencing documents and visual materials as needed.
- Coordinate preliminary validation of produced elements to ensure alignment with the artistic charter, or follow up on and validate data from your unit.
- Keep the AD informed of project progress and deliverables, enabling accurate assessment of milestones.
- Complete production tasks within your trade as part of your workload.
- Perform other related duties as required.

What you bring to the team

- College diploma in your trade oriented toward video games or equivalent; Bachelor's degree is an asset.
- 2-4 years' experience in your trade or other relevant experience.
- Experience across all game production phases is an asset.
- Strong ability to provide constructive feedback and communicate a clear vision.
- Good artistic judgment and attention to detail.
- Ability to maintain positive relationships and influence others.
- Solid interpersonal and communication skills.
- Skills in stress and change management.
- Broad artistic culture is an asset.

What to send our way

- Your CV highlighting your education, experience, and relevant skills.

- A portfolio showcasing your best artistic work (attach images or provide a link to your personal website or online portfolio).

About us

Ubisoft is a global leader in gaming with teams across the world creating original and memorable gaming experiences, from Assassin's Creed, Rainbow Six to Just Dance and more. They believe diverse perspectives help both players and teams thrive. If you're passionate about innovation and pushing entertainment boundaries, join their journey and help create the unknown!

We embrace a hybrid work model helping you stay connected with your team and aligned with business priorities, while giving you the opportunity to maintain your work-life balance. Note that some roles are fully office-based and are not eligible for hybrid work.