



VFX Artist [Prince of Persia]

Montreal - Full-time - 744000091440160

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As a Visual Effects Artist at Ubi Montreal, you will create striking visual moments that positively impact gameplay and enhance the player experience. Smoke, fire, explosions, snowfall, or waterfalls – each of your effects will deepen immersion and prompt the question: “How did you do *that*?”

A creative innovator, you’ll merge technology and artistry to make magic happen. You’ll adapt to a variety of tools, relying on your expertise to produce and integrate high-quality, impactful, real-time visual effects.

What you’ll do

- Collaborate with the leadership team to understand the overall **creative vision** and set priorities for visual effects.
- Create **environmental and cinematic effects** using particle systems and textures you produce.
- Work closely with **programmers** to assess needs and develop tools.
- Respect **technical constraints** to craft aesthetic and functional effects.
- Integrate your VFX into the **game engine**.
- Refine effects based on playtest results and feedback from **cross-functional teams** (debug and optimize).
- **Adapt** to post-launch community feedback (in some cases) while balancing expectations and limitations.

What you bring to the team

- College diploma in Visual Effects, 3D Animation, or a related field
- Experience as a VFX Artist in the video game industry, ideally on a AAA project
- Proficiency with 3D creation tools (e.g. Maya, 3ds Max) and game engines (e.g. Unreal, Unity)
- Strong knowledge of 2D tools for texture and flipbook creation/retouching (e.g. Photoshop)
- Solid grasp of vector mathematics and art fundamentals (lighting, composition, colour, visual rhythm, etc.)
- Ability to receive, interpret, and integrate feedback constructively
- Creative, curious, and collaborative mindset

What to send our way

- Your CV highlighting your background and skills
- A demo reel showing your best work, with a breakdown of your process – seriously, we want to see how you do it! Attach files or include a link to your personal website or online portfolio.

About us

Ubisoft is a global leader in gaming with teams across the world creating original and memorable gaming experiences, from Assassin's Creed, Rainbow Six to Just Dance and more. They believe diverse perspectives help both players and teams thrive. If you're passionate about innovation and pushing entertainment boundaries, join their journey and help create the unknown!

We embrace a hybrid work model helping you stay connected with your team and aligned with business priorities, while giving you the opportunity to maintain your work-life balance. Note that some roles are fully office-based and are not eligible for hybrid work.