# Game Designer (Social Features - Rainbow Six Mobile)

# Montreal - Full-time - 744000090199665

#### **Apply Now:**

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As a Game Designer, you will be responsible for designing and developing unique social and ranking features that enrich the player experience. You'll ensure these features are well-balanced, engaging, and aligned with the game's overall vision. This role requires a deep understanding of game mechanics, player behavior, and a strong ability to collaborate effectively within a multidisciplinary team.

#### What you'll do:

- Design and develop social and ranking features tailored for the mobile experience, inspired by *Rainbow Six Siege*.
- Ensure that these features are balanced, intuitive, and contribute to a fair and engaging gameplay experience.
- Collaborate closely with art, technical, and design teams to bring social features to life and ensure seamless integration into the game.
- Analyze player feedback and gameplay data to refine and improve existing features.
- Create and maintain clear, detailed documentation, including design specifications and feature intents.
- Stay up to date with industry trends and competitive titles to ensure our social features remain innovative and relevant.

## What you'll bring:

- At least 3 years of experience in game design, ideally with a focus on system design.
- A strong understanding of game mechanics, balancing, and player psychology.
- Proficiency with game design tools, particularly Unity (preferred).
- A creative and strategic mindset to adapt *Rainbow Six Siege* Operators for the mobile experience.
- Excellent verbal and written communication skills.
- A strong ability to work collaboratively within a cross-functional team environment.

#### What to send our way

- Your CV highlighting your education, experience, and skills
- Samples of your work (attach files or send us a link to your demo reel or online portfolio)

## **About us**

Ubisoft is a global leader in gaming with teams across the world creating original and memorable gaming experiences, from Assasin's Creed, Rainbow Six to Just Dance and more. We believe diverse perspectives help both players and teams thrive. If you're passionate about innovation and pushing entertainment boundaries, join our journey and help us create the unknown!

We embrace a hybrid work model helping you stay connected with your team and aligned with business priorities, while giving you the opportunity to maintain your work-life balance. Note, that some roles are fully office-based and are not eligible for hybrid work