Anti-Cheat Team Lead (Programming) - RAINBOW 6 SIEGE

Montreal - Full-time - 744000086174162

Apply Now:

What you will do :

- Distribute tasks and follow-up on the progress of the various projects during team meetings.
- With the help of your team, proactively identify threats to multiplayer online games and plan the best way to address them.
- Collaborate with other teams, such as gameplay, physics, networking, engine, to continuously improve and harden the codebase.
- Provide your team with the tools they need to work independently and contribute to the long-term technological vision of the projects.
- Meet individually with each member of your team to discuss performance, well-being, and career advancement.
- Communicate regularly with leads in other disciplines to plan, assess risks, and deliver on time.
- Code alongside your team members.
- Keep your project lead informed of the progress of your assignments and meet with other leads, both on your project and others, to discuss ways to improve processes and share technologies.

- A bachelor's degree in computer science, computer engineering, or an equivalent field
- Vast experience in video game programming (strong technical background in engine and/or online and/or gameplay programming and Security is a plus), alternatively: vast experience with large live systems (platforms with many disciplines involved).
- A minimum of three years of experience managing a team of programmers
- Proficiency in C++ and other programming languages commonly used for developing games or online platforms.
- Experience participating in the full production of at least one game or the equivalent as a programming team lead
- Strong organizational skills
- Excellent communication and strategic leadership skills coupled with strong empathy and diplomacy
- The ability to remain calm in demanding situations (you know that there is always a solution)
- A real understanding of video game production and the ability to put yourself in the shoes of the other professionals involved in production

Ubisoft teams include 19,000 people across more than 30 countries worldwide, united by a shared mission: to enrich players' lives through original and memorable gaming experiences. Their energy and talent have brought to life acclaimed franchises such as *Assassin's Creed*, *Far Cry*, *Watch Dogs*, *Just Dance*, *Rainbow Six*, and many more to come.

Ubisoft is an equal opportunity employer and believes that diversity of backgrounds and perspectives is essential to creating worlds where everyone can thrive and express themselves.

Working at Ubi MTL means being part of a workplace that sparks creativity and fosters connection. We offer a collaborative environment focused on career growth, learning opportunities, and well-being (our generous benefits speak for themselves!).

If you're excited about tackling meaningful challenges, working with cutting-edge technologies, and shaping the future of entertainment, join us to create the unknown.

At Ubisoft, you are welcome just as you are. We embrace diversity in all its forms and are committed to fostering an inclusive and respectful work environment for everyone.

Please note:
We are committed to promoting a flexible work policy, as we value interaction and collaboration. Our hybrid work model includes a minimum of three days per week in the office and two days working remotely. If you reside outside of Quebec or Canada, relocation will be required. If you need a work permit, your eligibility will depend on your education and relevant years of work experience, in accordance with government requirements.