



Team Lead - Level Art [Prince of Persia]

Montreal - Full-time - 744000082474510

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As a 3D Environment Lead at Ubi MTL, you'll guide the creation of immersive and captivating worlds. As a true environment architect and visual storyteller, you'll play a vital role in shaping spaces that evoke unique atmospheres and elevate the player experience.

Whether designing a level, creating a side mission, or enhancing an open world, every element you craft — from buildings to props — will weave a story, spark imagination, and set a memorable mood.

What you'll do

- Work closely with level design and art direction to understand and implement the game's vision;
- Coordinate and inspire your team of level artists while balancing artistic creativity with technical performance;
- Organize and lead regular meetings to assign tasks, prioritize goals, and track progress;
- Balance artistic direction, technical requirements, and production constraints to ensure top-quality outputs;
- Review integrated work to verify it aligns with artistic vision and functions as intended;
- Offer guidance and constructive feedback to develop a cohesive and high-quality visual style;
- Stay informed on industry trends and best practices;
- Actively participate in recruitment to build and expand a strong team of talented level artists.

What you bring to the team

- Proven experience in level art, modeling, texturing, lighting, and other relevant fields;
- Proficiency with 3D software (e.g., 3DS Max or Maya) and optimization techniques;
- A solid understanding of artistic principles (lighting, composition, color theory, etc.);
- Strong mentoring, communication, organization, and time management skills;
- A flexible approach and resourcefulness in tackling creative and technical challenges;
- A collaborative mindset with a strong focus on team-building and relationships;
- Sharp attention to detail.

What to send our way

- Your CV highlighting your education, prior experience, and skillset;
- A portfolio showcasing your standout projects (attach images or share a link to your website or online portfolio).

About us

Ubisoft is a global leader in video games, with teams around the globe creating original and unforgettable experiences — from Assassin's Creed and Rainbow Six to Just Dance and more. We believe diverse perspectives help both games and teams thrive. If you're passionate about innovation and pushing the boundaries of entertainment, join our journey and shape the unknown!

We embrace a hybrid work model to support a healthy work-life balance while staying connected to your team. Some roles may require full-time office-based work.