



# Game Designer (3C)

**Montreal - Full-time - 744000074596931**

## **Apply Now:**

<https://jobs.smartrecruiters.com/Ubisoft2/744000074596931-game-designer-3c-?oga=true>

As a Game Designer at Ubi MTL, you'll be the creative energy behind a specific set of game systems and mechanics. You provide players with tools to build unique gameplay experiences and opportunities to make meaningful choices.

You go through an iterative, hands-on process of adjusting and balancing your design as you bring it from concept to playability. Throughout production, you shift your focus from the big picture to the micro details; tackling hurdles in development and stepping back to assess how all the pieces connect and affect each other. You tweak and tune until it finally happens: a smooth and engaging player experience emerges.

## **What you'll do**

- Design the 3C features aligned with the **creative and game directions**.
- Collaborate with cross-functional teams to **integrate your assigned features**.
- Develop in-engine **prototypes** and evaluate their performance.
- Adapt to **technical and production constraints**, reworking your design when and as often as needed.
- Participate in **finding solutions** to fix buggy features.
- Create and maintain **design documentation** that will guide interdependent t

## **What you bring**

- A college diploma in Game Design or equivalent (undergraduate degree an asset)
- At least 7 years of experience in video game production or related experience
- Experience with game engines (e.g. Unity or Unreal) and productivity software (word processors, spreadsheets, etc.)
- An innovative, empathetic, and collaborative spirit
- Exceptional communication, interpersonal, and presentation skills (you're able to clearly explain your thought process on paper and in person)
- Critical thinking, curiosity, resourcefulness, and plenty of flexibility
- A solid understanding of the market and a passion for video games – you play enough to know what makes quality gameplay!

## **What to send our way**

- Your CV highlighting your education, experience, and skills
- Samples of your work (attach files or send us a link to your demo reel or online portfolio)

**Please note** we are committed to promoting a flexible working policy, as we value in-person interaction and collaboration. Our hybrid work model includes a minimum of 3 days a week in our office and the remaining 2 days working from home.

### **About us**

Ubisoft is a global leader in gaming with teams across the world creating original and memorable gaming experiences, from Assassin's Creed, Rainbow Six to Just Dance and more. We believe diverse perspectives help both players and teams thrive. If you're passionate about innovation and pushing entertainment boundaries, join our journey and help us create the unknown!

We embrace a hybrid work model helping you stay connected with your team and aligned with business priorities, while giving you the opportunity to maintain your work-life balance. Note, that some roles are fully office-based and are not eligible for hybrid work