



Technical Animator (Rainbow Six Siege)

Montreal - Full-time - 744000073633642

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What You'll Do

- Understand the vision of the technical animation direction.
- Work while considering technical constraints.
- Analyze, propose, and help implement new tools and best practices.
- Maintain communication with animators and other disciplines and departments.
- Support the technical direction team in developing production methods and practices.
- Work with procedural animation systems and other animatable systems.
- Technically validate animation assets and assist animators in creating node-based systems.
- Support the integration of animations into the game engine.
- Contribute to the creation of prototype animations and systems within the game engine.
- Maintain the animation production pipeline, procedures, and tools.
- Provide technical support to the animation team.
- Create and maintain technical documentation.
- Perform any other related tasks.

What You Bring to the Team

- Diploma in 3D animation for video games, equivalent training, or relevant experience.
- Experience in video game animation or other relevant experience.
- Solid understanding of game engine workflows and tool development using digital content creation (DCC) software.
- Knowledge of production processes and animation principles.
- Strong grasp of artistic anatomy and body mechanics.
- Familiarity with rigging, animation systems, IK, and state machines.
- Experience with controllers and/or scripting (MaxScript and/or Python) and/or animation DCC tools.
- Basic modeling and animation skills.
- Strong work ethic and ability to synthesize information.
- Initiative and autonomy.
- Resourcefulness and self-learning mindset.
- Attention to detail.
- Adaptability, flexibility, and open-mindedness.
- Ability to receive, seek, and provide constructive feedback.
- Excellent collaboration and communication skills with animation team members and other project teams.

Charles-Antoine and Marie, our talent acquisition specialists, will analyze your application. Please send us a **portfolio** of your best work (you can attach images or provide us with a password link) as well as your **CV** highlighting your education, experience and skills.

About us

Ubisoft is a global leader in gaming with teams across the world creating original and memorable gaming experiences, from Assassin's Creed, Rainbow Six to Just Dance and more. We believe diverse perspectives help both players and teams thrive. If you're passionate about innovation and pushing entertainment boundaries, join our journey and help us create the unknown!

We embrace a hybrid work model helping you stay connected with your team and aligned with business priorities, while giving you the opportunity to maintain your work-life balance. Note, that some roles are fully office-based and are not eligible for hybrid work.