



# Technical Solution Architect in Online Services - Publishing Services

**Montreal - Full-time - 744000070848745**

**Apply Now:**

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We are looking for a Technical Solution Architect in Online Services. The incumbents will help secure major architecture decisions for our products. Our solutions help Ubisoft engage and support players through personalized, seamless experiences across all channels.

**What you'll do**

- Lead and oversee major architecture decisions to bring coherence and ensure healthy decisions.
- Drive solutions for transversal, critical and complex topics such as major service replacement, replacing a vendor solution and large-scale initiatives.
- Understand interdependencies between systems, evaluating risks and ensuring technical decisions align with long-term vision.
- Anticipate technological progress, positioning Online Services to leverage innovative solutions efficiently defining best practices and standards for Online Services.
- Liaise with other Online Services activities to make sure our decisions participate in the global OS ecosystem.

**What you bring**

- You can go deep and wide.

- You naturally convey business considerations to technical stakeholders and technical considerations to business stakeholders and can balance both.
- You can capture complicated situations in synthetic visual and text representations for all kinds of audiences.
- You have a strong passion and opinion on how things should be done, and the flexibility to adapt to external constraints and differing perspectives.

### **Your qualifications**

- **Proven experience in Software and/or Solution Architecture**
- **Strong proficiency with technology (eg Web, API, MarTech...)**
- Understanding of security, scalability and performance best practices
- Excellent communication, leadership and stakeholder management skills
- Problem solving, strategic thinking and decision-making abilities
- Relevant education (eg Software Engineering) and certification (eg TOGAF) a plus

### **About Us**

Ubisoft's teams count 19,000 people across more than 30 countries, all united by a shared mission: to enrich players' lives through original and memorable gaming experiences. Their energy and talent have brought to life acclaimed franchises such as *Assassin's Creed*, *Far Cry*, *Watch Dogs*, *Just Dance*, *Rainbow Six*, and many more still to come.

Ubisoft is an equal opportunity employer and believes that diversity of backgrounds and perspectives is key to creating worlds where everyone can thrive and express themselves.

Working at Ubisoft Montréal means being part of a work environment that sparks creativity and fosters connection. We offer a collaborative space focused on professional growth, learning opportunities, and employee well-being — as reflected in our comprehensive benefits package.

If you're excited about taking on meaningful challenges, working with cutting-edge technology, and helping shape the future of entertainment, come join us and create the unknown.

**At Ubisoft, you are welcome just as you are. We embrace diversity in all its forms and are committed to fostering an inclusive and respectful workplace for everyone.**

**Please note:**

We are committed to supporting flexible work practices, as we value meaningful in-person collaboration. Our hybrid model includes a minimum of **three days per week in the office and two days working from home.**

If you live outside Quebec or Canada, relocation will be required. If you need a work permit, your eligibility will depend on your educational background and relevant work experience, in accordance with government regulations.