



Game Release Specialist

Montreal - Full-time - 744000069829295

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The incumbent has the responsibility to manage game deliveries. This includes release calendar proposals, timely closing, overall quality and deployments planning. He or she will be involved in the evolution of the delivery pipeline with a continuous delivery mindset, using both process and technology at his or her disposal.

Responsibilities:

The main and routine tasks of this position are to ensure on time delivery and quality of major and continuous game version deliveries.

Planning / Process

- Build the release plan roadmap and keep it maintained;
- Uphold quality of game content and player experience;
- Actively participate in the performance assessment and the evolution of the delivery pipeline;
- Defines and documents the release plan and recommendation for each release;
- Ensure releases have passed all required checks and approvals;
- Ensure releases documentation timely delivery and quality; (ex: patch notes, known issues, error codes);
- Facilitates release planning meeting with key stakeholders;
- Communicate product release status to the various stakeholders involved;

Problem solving

- Ensure that risks and issues are identified, understood, and dealt with in a manner that mitigates risks to scope and schedule;
- Propose mitigation and contingency plans;
- Improve closing process;
- Collaborate with multiple disciplines to surface and resolve issues;
- Carry out all other related tasks.

Training:

- Degree in management or equivalent training or the equivalent combination of education, training or work experience.

Experience:

- 5 years of gaming industry expertise.

- Experience in shipping and operating online games.
- Proven ability to conduct releases with cross-functional stakeholders in organization.

Skills and Knowledge:

- Capacity to make important decisions in highly stressful situations;
- Rigorous & methodical;
- Excellent sense of priorities & time management skill;
- Excellent ability for problem solving;
- Strong communication skills;
- Proven knowledge of areas of expertise in game production process;
- Good understanding of game publishing scheme.

Please send us your **CV** highlighting your education, experience and skills.

About us

Ubisoft is a global leader in gaming with teams across the world creating original and memorable gaming experiences, from Assassin's Creed, Rainbow Six to Just Dance and more. We believe diverse perspectives help both players and teams thrive. If you're passionate about innovation and pushing entertainment boundaries, join our journey and help us create the unknown!

We embrace a hybrid work model helping you stay connected with your team and aligned with business priorities, while giving you the opportunity to maintain your work-life balance. Note, that some roles are fully office-based and are not eligible for hybrid work.