



# Senior Producer

**Toronto - Full-time - 744000054272760**

**Apply Now:** <https://jobs.smartrecruiters.com/Ubisoft2/744000054272760-senior-producer?oga=true>

## **On being a Senior Producer at Ubisoft Toronto:**

As a Senior Producer, you will have a significant impact on the success of our games. Your objective is to manage and oversee the project team and deliver world-class games while achieving quality, schedule, and business targets.

We are looking for a highly organized and systematic leader with excellent communication, and people management skills.

As a leader and manager, you know how to bring out the strengths of your team and develop an environment where your team thrives. You mentor and coach team members, and you help assign tasks and priorities. You empower your team with access to the right tools and resources to be productive and successful.

You have an intricate and detailed understanding of the game development process combined with deep knowledge about game business models with a player-centric approach. You always approach a challenge with an ROI-driven mindset, and you leverage data and your own experience to make smart, strategic decisions. You know how to lead both mature and early-stage projects, and you have a strong understanding of the Ubisoft development process.

You are resilient and adapt well to fast-paced, quickly changing situations. You are a master at resolving conflicting priorities. You thrive in the unknown, and you see challenges as learning opportunities. You believe passionately that diverse teams are more creative and innovative teams, and you are committed to lead what's next in games.

## **The daily life of a Senior Producer at Ubisoft Toronto:**

### **Production Management**

- Define, present and follow up on the development strategy for the game;
- Define the scope and deliverables of the project;
- Manage the budgets for the project;
- Build an inter-project network and optimally organize the work plan;
- Manage risks and approve contingency plans;
- Follow up on projects and communicate status to executives;
- Meet with external collaborators.

### **Market**

- Work with the Brand/Product Director to define the game's market positioning;
- Ensure alignment on all deliverables to ensure successful marketing plans to support the game

throughout production and into launch.

## **Content**

- Create an environment that fosters and encourages team members to bring the best ideas forward for the project;
- Ensure that the creative direction meets the quality standards for the game and target market;
- In collaboration with technical teams, make technology choices that support the game vision and development (tools and engine);
- Ensure that teams optimize technology and best practice sharing;
- Ensure that the game meets quality standards.

## **Team Management**

- Establish the team structure and support the project team;
  - Help define talent needs for the project and recruit the best candidates;
  - In collaboration with the leads and managers on the project, ensure that the team is engaged and working efficiently;
  - Foster and take an active role in the career development of team members.
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- Minimum 12 years of project management experience in a game development environment;
  - Have shipped a minimum of one AAA game title in a Lead Producer role;
  - Must have demonstrated the ability to deliver large, complex projects (quality standards, budget constraints and effective team output);
  - An inclusive, influential, and inspiring leadership style that allows you to rally people around a vision and engage distributed teams of varying sizes;
  - Experience advocating for the project with different stakeholders, including business, publishing, first-party and media;
  - The capacity to cast a clear long-term vision and put in place the key milestones to make it a reality.

## **What to send our way:**

- Your CV, highlighting your background, skills, and any games shipped

## **We Offer:**

- **Six weeks of vacation**
- **An enhanced parental leave program**
- **A hybrid, flexible work model**
- **Comprehensive Total Rewards Package:**
  - Disability Insurance
  - Dental Insurance
  - Extended medical insurance
  - (Optional) RRSP contribution
  - Relocation Assistance
  - Bonus (If Applicable)

**Please note** we are committed to promoting a flexible working policy, as we value in-person interaction and collaboration. Our hybrid work model includes a minimum of 3 days a week in our office and the remaining 2 days working from home. Also, if you reside outside Ontario or Canada, relocation will be necessary. If you require a work permit, your eligibility will depend on your education and relevant work experience, as required by the government.

You can learn more about Life at Ubisoft here: <https://toronto.ubisoft.com/life-at-ubisoft/>

## **Join Us!**

At Ubisoft Toronto, we believe diversity is our studio's biggest strength. We're committed to creating an inclusive workplace that reflects the diversity of our player community, is inclusive and respectful of the individuality of our team and embodies our core values – trust, integrity, excellence and care.

We encourage applications from First Nations, Métis and Inuit peoples, Indigenous peoples of North America, racialized persons, persons with disabilities, and those who identify as women and/or 2SLGBTQIA+. Ubisoft Toronto is committed to providing accommodations for accessibility upon request.

Please [read our Code of Conduct](#) prior to applying. It is our collective responsibility at Ubisoft Toronto to maintain a respectful and inclusive work environment, and be the best possible place to work and grow. Knowing and respecting our Code of Conduct's principles and guidelines is key to achieving that goal.

**If this sounds like your kind of studio, what are you waiting for?**

## **Ubisoft's Mission**

Ubisoft's 19,000 team members, working across more than 30 countries around the world, are bound by a common mission to enrich players' lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin's Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come. Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves. If you are excited about solving game-changing challenges, cutting edge technologies, and pushing the boundaries of entertainment, we invite you to join our journey and help us create the unknown.