



# Technical Lead \_ Rainbow Six

**Montreal - Full-time - 744000049030123**

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As a technical lead on the Rainbow Six brand, you'll be an integral part of pursuing **state-of-the art improvements** to all areas of engine-level code, including core tech, audio, and rendering.

Working with the Rainbow Six Siege team, you'll identify and prioritize specific tech improvements, build and maintain a roadmap, and guide your team to execute the vision for those improvements at high quality.

The Rainbow Six Brand Tech Team is a **distributed team** spread across multiple studios, so it's critical that you be able to communicate effectively with your remote partners and build strong relationships with them.

## What you'll do

- Define the technical vision within the project's Engine team + plan its technical roadmap.
  - Meet regularly with your programming team to discuss progress; tackle setbacks; share updates; present features; give feedback; informatively and constructively explain the root causes of risks and issues; etc.
  - Mentor and motivate programmers to develop their technical skills + provide them with what they need to work efficiently and achieve quality (tools, pipelines, etc.).
  - Write elegant code customized to the hardware you're working with.
  - Provide technical oversight by reviewing code and making technical validations.
  - Anticipate and assess complex, escalated issues + propose adapted solutions.
  - Synch up with other technical leads to remove blockers and keep production moving forward.
  - Communicate with interdependent teams on other projects to exchange information.
  - Stay up to date on technological advancements and industry standards to define our best practices + share them with our studios.
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- Around 7 years of programming experience in C++
  - A deep understanding of a variety of game engines, systems, programming languages, interdependencies, and critical issues
  - The ability to make informed, immediate decisions with minimal long-term impacts
  - A strategic approach to problem-solving: you don't just patch problems, you solve them so that they never happen again
  - Excellent mentorship, interpersonal, and presentation skills
  - A highly innovative and collaborative spirit
  - Effective cross-departmental communication: you can easily communicate with all disciplines + break down complex information for various audiences
  - A desire to share your knowledge to push the boundaries of technology & help others improve

their skills

Ubisoft's 20,000 team members, working across more than 30 countries around the world, are bound by a common mission: enrich players' lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin's Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come.

Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves.

When you join Ubi MTL, you discover a workplace that sparks inspiration and connection. We offer a collaborative space that provides career advancement, a host of learning opportunities, and meaningful benefits centred on well-being.

If you are excited about solving game-changing challenges, harnessing cutting-edge technologies, and pushing the boundaries of entertainment, we invite you to join us on our journey and help us create the unknown.

**At Ubisoft, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.**