



Senior VFX Artist

Toronto - Full-time - 744000044348817

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As a Senior VFX Artist in the Cinematics team, you will be responsible for creating and adapting high-quality visual effects that align with the artistic direction of the game. Whether it's the flicker of fire, the crash of an explosion, or the gentle fall of snow, your artistry will leave the audience wondering, "How did you do that?"

A tech-savvy artist at heart, you seamlessly blend creativity with technology to craft real-time visual effects that feel dynamic and alive. You are adaptable, leveraging a variety of tools while staying true to your core artistic instincts to create and integrate high-impact effects.

What you'll do

- Design and produce high-quality effects (particles, fluids, rigid and soft body dynamics) at every stage of cinematic production, ensuring they meet both technical and artistic requirements.
- Leverage in-engine tools to maintain a consistently high-quality level while optimizing for technical performance.
- Act as a key resource for the team, sharing expertise on artistic and technical elements.
- Contribute to refining and implementing more effective ways of working to improve the team's productivity.
- Work closely with artists, technical artists, and developers to ensure seamless integration of effects.
- Estimate, prioritize, and track tasks to meet deadlines while balancing quality and performance.
- Align with key stakeholders to validate creative direction and maintain cohesion within the team.
- Strive for a balance between artistic quality and real-time performance constraints.
- Establish, document, and share best practices, pipelines, and workflows with the team.
- Assist FX TDs with any ad hoc tasks and responsibilities to drive innovation in the field.

What you bring to the team

- Experience working within **AAA production environments** and adapting to their unique challenges.
- Strong knowledge of real-time graphics engines and their constraints.
- Deep understanding of collision, particle, and fluid dynamics, along with the physics behind simulations.
- Proficiency in industry-standard software such as **Houdini, Maya, 3ds Max, or Blender**.
- Familiarity with Adobe Photoshop, After Effects, and workload management tools like **Jira, ShotGrid, or Flow**.

- Understanding of data management systems such as **Perforce**.
- Ability to take ownership of tasks and seek innovative solutions.
- Strong problem-solving skills to diagnose and resolve technical challenges effectively.
- Creativity and adaptability to develop new ideas while aligning with the project's artistic direction.
- Ability to maintain high-quality output even in fast-paced environments.
- Team-oriented mindset, working collaboratively to ensure artistic and technical alignment.

What to send our way

- Your CV highlighting your education, experience, skills, and games shipped
- Samples of your work or any supporting documentation you find relevant

Just a heads up: If you require a work permit, your eligibility may depend on your education and years of relevant work experience, as required by the government.

About us

Ubisoft's 19,000 team members, working across more than 30 countries around the world, are bound by a common mission: enrich players' lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin's Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come.

Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves.

When you join Ubi MTL, you discover a workplace that sparks inspiration and connection. We offer a collaborative space that provides career advancement, a host of learning opportunities, and meaningful benefits centred on well-being.

If you are excited about solving game-changing challenges, harnessing cutting-edge technologies, and pushing the boundaries of entertainment, we invite you to join us on our journey and help us create the unknown.

At Ubisoft, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.