



Senior Gameplay Programmer (Assassin's Creed INVICTUS)

Montreal - Full-time - 744000041841018

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As a senior programmer, you will join one of our gameplay teams working on a multiplayer game. You will be responsible for developing gameplay systems in collaboration with programmers, designers, and many other professionals. In addition to being an excellent individual contributor, we are looking for a candidate who will also serve as a mentor for less experienced programmers on the team.

Responsibilities

- Analyze and understand game design documents to define required features and gameplay systems that need to be developed within the engine.
- Analyze existing features in the engine to determine if they align with the project's goals and, if necessary, define how to adapt them to better meet the game's needs.
- Anticipate potential game design changes and ensure that the implementation of gameplay systems can easily accommodate these changes.
- Propose improvements by designing and implementing new systems or modifying existing ones.
- Collaborate with programmers from other disciplines, game designers, level designers, and animators to discuss constraints and define the technical possibilities of various gameplay features.
- Ensure that the implementation of controls and gameplay systems successfully delivers the experience envisioned by the game design team.
- Work with other departments to develop the necessary tools to allow them to make efficient gameplay adjustments.
- Support the gameplay features and systems designed for production.

Training :

- Bachelor's degree in computer science, Software Engineering, or any other equivalent training.

Relevant Experience :

- At least 7 years of experience in professional video game development.

- Experience with at least one AAA multiplayer game.

What You Need to Send Us:

- Your resume highlighting your education, experience, skills, and the games you've delivered.

At Ubisoft, you are welcome as you are. We welcome diversity in all its forms. We are committed to fostering a work environment that is inclusive and respectful of all differences.

Camille, our talent acquisition specialist, will analyze your application.

Please note that our positions are hybrid, but if you reside outside Quebec or Canada, relocation will be necessary. If you require a work permit, your eligibility will depend on your education and relevant work experience, as required by the government.

We look forward to reading your application ! ☐