



Senior Level Artist [Prince of Persia]

Toronto - Full-time - 744000028674551

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As a Senior Level Artist, you'll create captivating 3D environments within an immersive world waiting to be explored. You will be an environment architect, a visual storyteller, and an experience maker wrapped into one.

Be it in a level, side mission, or piece of an open-world map, you assemble and position key elements to deliver impactful visual moments and enhance the player experience. Every asset you carefully place, from a building to a prop, tells a story and evokes an atmosphere and a mood.

Even within a given framework, you can push creative boundaries - and you have the artistic ability to do it. You know how to modify lighting, play around with composition, and add just the right amount of detail to develop a game space with plenty of personality.

What you'll do

- Collaborate with level designers and the art director to discuss and understand game intentions and vision;
- Perform artistic research (find written descriptions and visual references);
- Set up placeholders and submit modelling and texturing requests to artists;
- Find balance between artistic aspects and technical constraints;
- Integrate and build assets into the game engine to set and dress a polished scene;
- Ensure integrated work is aligned with artistic direction and makes sense gameplay wise (test and improve).

What you bring

- A college diploma in 3D Modelling or equivalent
- Experience in modelling, texturing, lighting, and image processing, or other relevant experience
- Knowledge of 3D software (e.g. 3DS Max or Maya) and optimization techniques
- Understanding of art fundamentals: lighting, composition, colour theory, etc.
- Curiosity, flexibility, and resourcefulness
- Creativity and a keen eye for detail

*Knowledge of 3D scanning and optimization techniques, a huge plus

Just a heads up: If you require a work permit, your eligibility may depend on your education and years of relevant work experience, as required by the government.

What to send our way

- Your CV, highlighting your education, experience, and skills
- A portfolio of your best 3D work! Attach images or send us a link to your personal website or online portfolio.

About Us

At Ubisoft Toronto, we look for people who are excited to create the future of games in one of the most diverse cities in the world. We believe that embracing our individuality helps us build stronger creative teams and develop better games for all players.

When you're a member of our team, your professional development is a priority. You'll have opportunities to be challenged, learn and grow in your role. Pushing the boundaries of what's possible within game development while working with Ubisoft's most powerful technologies – from game engines to performance capture and more. Annual performance reviews and salary increases will help you further your career and grow with our studio. We also offer hybrid remote work options, six weeks of vacation for all employees, an enhanced parental leave program, a comprehensive health benefits package, generous RRSP matching, industry education support, training and career development.

We celebrate the big and small moments together – with virtual events, get togethers, giveaways and more. In addition to our “right to disconnect” philosophy, the studio offers a variety of health and wellness initiatives including yoga, an on-site gym, flexible work hours, and other programs to create a better, sustainable work environment for our teams.

We encourage you to [read our Code of Conduct](#) prior to applying. It is our collective responsibility at Ubisoft Toronto to maintain a respectful and inclusive work environment, and be the best possible place to work and grow. Knowing and respecting our Code of Conduct's principles and guidelines is key to achieving that goal.

Join Us!

At Ubisoft Toronto, we believe diversity is our studio's biggest strength. We're committed to creating an inclusive workplace that reflects the diversity of our player community, is inclusive and respectful of the individuality of our team and embodies our core values – trust, integrity, excellence and care.

We encourage applications from First Nations, Métis and Inuit peoples, Indigenous peoples of North America, racialized persons, persons with disabilities, and those who identify as women and/or 2SLGBTQIA+.

If this sounds like your kind of studio, what are you waiting for?

Ubisoft Toronto is committed to providing accommodations for accessibility upon request.

We thank you for your interest, however, only those candidates selected for an interview will be contacted. **No agencies please.**

Additional Information

All your information will be kept confidential according to EEO guidelines.