



Team Lead (Tools / DevOps)

Saguenay - Full-time - 744000027260690

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/744000027260690-team-lead-tools-devops?oga=true>

The Team Lead will support the Project Lead (CP) in overseeing work quality and deadlines for the team. The incumbent will help follow up on and validate the team's work and coach team members while overseeing part of the development.

The main and routine tasks of the Team Lead are to:

- Implement strategies to enhance the performance and reliability of our live gaming systems;
- Oversee the development and maintenance of internal tools to support game operations;
- Lead a team composed of DevOps and programmers to monitor, analyze, and troubleshoot live issues and ensure the continuous operations of the game;
- Collaborate with cross-functional teams, including game design, BI, and customer support to identify and address technical challenges;
- Implement best practices for incident management, escalation procedures, and post-mortem analysis to minimize downtime and optimize player satisfaction;
- Stay updated on emerging technologies and industry trends to continuously improve our live game operations.

Relevant Experience :

- 2-4 years' experience on their working unit or other relevant experience;

- Participation in at least one complete game production or equivalent;

Skills and Knowledge :

- Knowledge of web, online et DevOps technologies;
- Experience with AWS, nodejs, kubernetes and gitlab (an asset);
- Ability to assemble productive teams;
- Good interpersonal and communication skills;
- Resourcefulness in problem-solving;
- Ability to delegate;
- Change management skills;
- Managerial courage;
- Sense of initiative;
- Bilingualism;

Training :

- Bachelor's degree in computer science or computer engineering or equivalent.