



Team Lead (Programming) - Online Services

Montreal - Full-time - 74399998531205

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As a team leader at Online Services, you will lead a talented and inspired programming team. Our backend teams develop highly scalable microservices that are used by all Ubisoft games. Our teams are 'highly aligned and loosely coupled' which allows them autonomy while sharing and collaborating to ensure a cohesive vision of our platform.

Driven by a desire to see the members of your team flourish, you will support them in their professional development by looking after their well-being, acting as their spokesperson with other teams and management, and ensuring that each person occupies a position that stimulates them and makes the most of their talents.

Your global vision and understanding of the different roles within your team will enable you to coordinate the work optimally and multiply the results of each member's efforts. Your greatest motivation: to see your team develop and deliver high-quality, consistent systems that will help provide the rich gaming experience our players are looking for.

The incumbent will work with the following technologies: Nginx ET OpenResty, Typescript, Lua script, AWS (VPC, EC2, ElastiCache, NLB and others), SQL and NoSQL (PostgreSQL, Redis, MongoDB).

What you'll do

- **Bring** your team together to discuss the progress of assigned tasks.
- Examine the problems and **think about** how to solve them.
- **Equip your team** properly so that they can work independently.
- **Communicate** regularly with your project manager to plan ahead and **identify risks**.
- Communicate with other team leaders **to share tips, best practice and technological advances**.
- **Keep abreast** of the latest technological advances in online services, gaming and the web in general.
- Offer you and your team **high-quality support** for productions.
- **Code** alongside your team members.
- Meet individually with each member of your team to discuss **performance, well-being and career advancement**.

What you bring

- A bachelor's degree in computer science or computer engineering (or equivalent)

- At least 3 years' experience managing a programming team
- Strong organisational skills
- Excellent communication and strategic leadership skills, combined with great empathy and diplomacy
- The ability to remain calm in difficult situations (you know there's always a solution)

What to send our way

- Your CV highlighting your education, experience, and skills

About us

Ubisoft's 19,000 team members, working across more than 30 countries around the world, are bound by a common mission: enrich players' lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin's Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come.

Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves.

When you join Ubi MTL, you discover a workplace that sparks inspiration and connection. We offer a collaborative space that provides career advancement, a host of learning opportunities, and meaningful benefits centred on well-being.

If you are excited about solving game-changing challenges, harnessing cutting-edge technologies, and pushing the boundaries of entertainment, we invite you to join us on our journey and help us create the unknown.

At Ubisoft, you can come as you are. We embrace diversity in all its forms. We're committed to fostering a work environment that is inclusive and respectful of all differences.