UI Programmer [Far Cry Project]

Toronto - Full-time - 74399927451884

Apply Now:
https://jobs.smartrecruiters.com/Ubisoft2/74399927451884-ui-programmer-far-cry-project?-oga=true

What you’ll do as a UI Programmer:

- Code new and existing UI systems to meet the intent of the game’s design and flow;
  - Keep each element coherent with existing code;
  - Break down tasks into parts that can be implemented and tested;
- Understand existing functions in UI;
- Suggest and develop improvements such as identifying any missing details in feature requests;
- Maintain quality and flow in UI functionality;
  - Help create latency free, reactive interactions;
- Collaborate with designers and artists on layouts;
- Resolve UI bugs;
- Documentation of work.

We know that skills and competencies show up in different forms and can be based on different experiences. If you are excited about the role, we strongly encourage you to apply even though you may not have all the qualifications listed below.

- Experience in gameplay, UI, and design (menus, HUD);
- Experience as part of a team that has shipped a video game;
- Experience developing on video-game consoles (Playstation, Xbox);
- Proficiency to communicate with all disciplines and to support and elevate the team in terms of quality and vision of the game;
- Proficient in creative and innovative problem solving;
- An undergraduate degree in Computer Science or Software Engineering;
- 5 years of experience in C++ and optimizing code.

We Offer:

- A hybrid, flexible work model
- Five weeks of vacation + one week office closure around the December holidays
- An enhanced parental leave program
- Comprehensive Total Rewards Package:
  - Disability Insurance
  - Dental Insurance
  - Extended medical insurance
  - (Optional) RRSP contribution
  - Relocation Assistance (If Applicable)
Join Us!

At Ubisoft Toronto, we believe diversity is our studio’s biggest strength. We’re committed to creating an inclusive workplace that reflects the diversity of our player community, is inclusive and respectful of the individuality of our team and embodies our core values – trust, integrity, excellence and care.

We encourage applications from First Nations, Métis and Inuit peoples, Indigenous peoples of North America, racialized persons, persons with disabilities, and those who identify as women and/or 2SLGBTQIA+. Ubisoft Toronto is committed to providing accommodations for accessibility upon request.

Please read our Code of Conduct prior to applying. It is our collective responsibility at Ubisoft Toronto to maintain a respectful and inclusive work environment, and be the best possible place to work and grow. Knowing and respecting our Code of Conduct’s principles and guidelines is key to achieving that goal.

If this sounds like your kind of studio, what are you waiting for?

Ubisoft’s Mission

Ubisoft’s 21,000 team members, working across more than 30 countries around the world, are bound by a common mission to enrich players’ lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin’s Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come. Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves. If you are excited about solving game-changing challenges, cutting edge technologies, and pushing the boundaries of entertainment, we invite you to join our journey and help us create the unknown.

Ubisoft Toronto Inc.
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Location of position: Toronto, Ontario

Type of Position: Permanent, full-time.