Technical Lead (UI Programming) [Far Cry Project]

Toronto - Full-time - 743999925971573


What you’ll do as a Technical Lead:

- Define the technical vision within the project’s UI team + plan its technical roadmap.
- Regularly meet with your programming team to: discuss progress; tackle setbacks; share updates; present features; give feedback; informatively and constructively explain the root causes of risks and issues; etc.
- Mentor and motivate programmers to develop their technical skills + provide them with what they need to work efficiently and achieve quality (tools, pipelines, etc.);
- Write elegant code customized to the hardware you’re working with;
- Provide technical oversight by reviewing code and making technical validations;
- Anticipate and assess complex, escalated issues + propose adapted solutions;
- Sync up with other technical leads to remove blockers and keep production moving forward;
- Communicate with interdependent teams on other projects to exchange information;
- Stay up to date on technological advancements and industry standards to define our best practices + share them with our studios.

We know that skills and competencies show up in different forms and can be based on different experiences. If you are excited about the role, we strongly encourage you to apply even though you may not have all the qualifications listed below.

- A deep understanding of a variety of game engines, systems, programming languages, interdependencies, and critical issues;
- The ability to make informed, immediate decisions with minimal long-term impacts;
- A strategic approach to problem-solving: you don’t just patch problems, you solve them so that they never happen again;
- Excellent mentorship, interpersonal, and presentation skills;
- A highly innovative and collaborative spirit;
- Effective cross-departmental communication: you can easily communicate with all disciplines + break down complex information for various audiences;
- A desire to share your knowledge to push the boundaries of technology & help others improve their skills;
- 7+ years of C++ programming experience;
- An undergraduate degree in Computer Science, Computer Engineering, Software Engineering, or equivalent training or relevant experience.
We Offer:

- A hybrid, flexible work model
- Five weeks of vacation + one week office closure around the December holidays
- An enhanced parental leave program
- Comprehensive Total Rewards Package:
  - Disability Insurance
  - Dental Insurance
  - Extended medical insurance
  - (Optional) RRSP contribution
  - Relocation Assistance (If Applicable)
  - Bonus (If Applicable)

You can learn more about Life at Ubisoft here: https://toronto.ubisoft.com/life-at-ubisoft/

Join Us!

At Ubisoft Toronto, we believe diversity is our studio’s biggest strength. We’re committed to creating an inclusive workplace that reflects the diversity of our player community, is inclusive and respectful of the individuality of our team and embodies our core values – trust, integrity, excellence and care.

We encourage applications from First Nations, Métis and Inuit peoples, Indigenous peoples of North America, racialized persons, persons with disabilities, and those who identify as women and/or 2SLGBTQIA+. Ubisoft Toronto is committed to providing accommodations for accessibility upon request.

Please read our Code of Conduct prior to applying. It is our collective responsibility at Ubisoft Toronto to maintain a respectful and inclusive work environment, and be the best possible place to work and grow. Knowing and respecting our Code of Conduct’s principles and guidelines is key to achieving that goal.

If this sounds like your kind of studio, what are you waiting for?

Ubisoft’s Mission

Ubisoft’s 21,000 team members, working across more than 30 countries around the world, are bound by a common mission to enrich players’ lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin’s Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come. Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves. If you are excited about solving game-changing challenges, cutting edge technologies, and pushing the boundaries of entertainment, we invite you to join our journey and help us create the unknown.

Ubisoft Toronto Inc.
224 Wallace Avenue. M6H 1V7
Toronto, Ontario
www.toronto.ubisoft.com

Location of position: Toronto, Ontario
Type of Position: Permanent, full-time.