UX Director [Far Cry Project]

Toronto - Full-time - 74399897309899

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The daily life of a UX Director at Ubisoft Toronto:

• Partner with other core team members to discuss the game’s overall experience & define how to go about delivering it.
  ◦ Help guide our design choices throughout every stage of development to provide players with the most seamless experience possible.
  ◦ Consider every aspect that affects UX in and around gameplay such as: features, feedback, flow, accessibility, consistency, and eliminating unwanted friction.
• Understand and identify player behaviours, goals, motivations, values, needs, frustrations, etc.
• Create communication strategies and validation processes + raise awareness of constraints to pave the way for production.
• Synch up with your UX team to explore possibilities, make suggestions, overcome roadblocks, etc.
• Work closely with collaborative teams (UI, monetization, programming, audio, art, etc.) to balance game intentions with UX principles.
• Review user tests and gather feedback + assess problems and iterate to find solutions.
• Develop our UX best practices + promote them across the studio.
• Participate in recruitment to build your UX team & foster their long-term growth.

What it takes to make it:

• An undergraduate degree in Game Design, UX Design, Human-Computer Interaction, Computer Science, or other relevant education
• Around 5 years of design, UX, or product experience in the video game industry (or related experience)
• Understanding of ergonomic principles and agile methodologies
• A highly collaborative, creative, and innovative spirit
• Excellent communication, interpersonal, and presentation skills
• Ability to think holistically while building iteratively
  ◦ Awareness of what we’re ultimately trying to achieve and what we’re actually in the process of creating
• A knack for translating analytical findings into actionable insights to inform decision-making
• A user-centric focus
  ◦ Consideration of the impact your choices have on end-users and creators
• A passion for solving complex problems with design solutions and encouraging others to do the same

What to send our way
• Your CV, highlighting your background, skills, and games shipped

We know that skills and competencies show up in different forms and can be based on different experiences, that's why we strongly encourage you to apply even though you may not have all the requirements listed above.

What You’ll Get

We Offer:

• A hybrid, flexible work model
• Six weeks of vacation
• An enhanced parental leave program
• Comprehensive Total Rewards Package:
  ◦ Disability Insurance
  ◦ Dental Insurance
  ◦ Extended medical insurance
  ◦ (Optional) RRSP contribution
  ◦ Relocation Assistance
  ◦ Bonus (If Applicable)

Life at Ubisoft

At Ubisoft Toronto, we look for people who are excited to create the future of games in one of the most diverse cities in the world. We believe that embracing our individuality helps us build stronger creative teams and develop better games for all players.

When you’re a member of our team, your professional development is a priority. You’ll have opportunities to be challenged, learn and grow in your role. Pushing the boundaries of what’s possible within game development while working with Ubisoft’s most powerful technologies – from game engines to performance capture and more. Annual performance reviews and salary increases will help you further your career and grow with our studio. We also offer hybrid remote work options, six weeks of vacation for all employees, an enhanced parental leave program, a comprehensive health benefits package, generous RRSP matching, industry education support, training and career development.

We celebrate the big and small moments together – with virtual events, get togethers, giveaways and more. In addition to our “right to disconnect” philosophy, the studio offers a variety of health and wellness initiatives including yoga, an on-site gym, flexible work hours, and other programs to create a better, sustainable work environment for our teams.

We encourage you to read our Code of Conduct prior to applying. It is our collective responsibility at Ubisoft Toronto to maintain a respectful and inclusive work environment, and be the best possible place to work and grow. Knowing and respecting our Code of Conduct’s principles and guidelines is key to achieving that goal.

Join Us!

At Ubisoft Toronto, we believe diversity is our studio’s biggest strength. We’re committed to creating an inclusive workplace that reflects the diversity of our player community, is inclusive and respectful of the individuality of our team and embodies our core values – trust, integrity, excellence
and care.

We encourage applications from First Nations, Métis and Inuit peoples, Indigenous peoples of North America, racialized persons, persons with disabilities, and those who identify as women and/or 2SLGBTQIA+.

If this sounds like your kind of studio, what are you waiting for?

Ubisoft Toronto is committed to providing accommodations for accessibility upon request.

We thank you for your interest, however, only those candidates selected for an interview will be contacted. No agencies please.