Production Manager (World) [Far Cry Project]

Toronto - Full-time - 743999893446548


The daily life of a Production Manager at Ubisoft Toronto:

- Partner with the lead team to understand the overall game vision & requirements.
- Break down a game vision into a roadmap of achievable scope, and concentrate the day-to-day efforts of a group of production team members to reach them.
  - Define and plan the milestone objectives of your specific deliverables (e.g. level art, audio, UI, VFX, mission, economy, gameplay rules, etc.), creating the production schedule and developing strategies.
  - Update JIRA and other production tools to showcase progression, share visibility across the teams.
- Regularly meet with your team to allocate tasks, discuss progress and setbacks, communicate milestones, prioritize deliverables, present updates, address concerns, gather feedback, raise risks and propose solutions etc.
- Define, plan, prioritize, communicate, and track project deliverables.
  - Track, monitor, and analyze the production schedule; rescoping & adjusting your strategies when need be.
  - Provide your team/direct reports with all they need to work efficiently and achieve quality (documentation, tools, pipelines, reviews, communication channels, etc.).
  - Organize the approvals and debugging of deliverables + keep team leads up to date on progress and issues.
- Sync up with other production managers to ensure consistency, remove blockers, and mitigate risks.
- Maintain or initiate improvement for existed production processes
- Maintain or keep team motivated, identify risks and propose solutions
- Prepare and evaluate post-mortems to continuously improve our production processes.
- Participate in recruitment to build your team + foster their professional growth and career progression.
- Carry out regular 1 on 1 and the annual evaluations of your team members.

What it takes to make it:

- An undergraduate degree in Project Management, Business, Administration, or equivalent.
- Minimum 5 years of management experience or related experience (experience in the video game industry or as a scrum master an asset).
• Knowledge of the Office Suite (PowerPoint, Excel, etc.) + familiarity with project management software (e.g. Jira)* or other production tools
• Ability to balance shifting short-term priorities and long-term goals.
• A highly collaborative, attentive, empathetic, and solution-oriented spirit, team player
• Excellent time management, organizational, interpersonal, and communication skills.
• Critical thinking, curiosity, resourcefulness, and plenty of flexibility.
• A grasp of the team’s capabilities, thorough understanding of interdependencies, knowledge of the actionable steps to get to our goals, and awareness of where to focus team’s energy.

Nice to haves:

• Knowledge of agile principles, waterfall or other project management methodologies
• Experience working in a World-focused team.

We know that skills and competencies show up in different forms and can be based on different experiences, that's why we strongly encourage you to apply even though you may not have all the requirements listed above.

What to send our way

• Your CV, highlighting your education, experience, and skills

What You’ll Get
We Offer:

• A hybrid, flexible work model
• Six weeks of vacation
• An enhanced parental leave program
• Comprehensive Total Rewards Package:
  • Disability Insurance
  • Dental Insurance
  • Extended medical insurance
  • (Optional) RRSP contribution
  • Relocation Assistance
  • Bonus (If Applicable)

Life at Ubisoft
At Ubisoft Toronto, we look for people who are excited to create the future of games in one of the most diverse cities in the world. We believe that embracing our individuality helps us build stronger creative teams and develop better games for all players.

When you’re a member of our team, your professional development is a priority. You’ll have opportunities to be challenged, learn and grow in your role. Pushing the boundaries of what’s possible within game development while working with Ubisoft’s most powerful technologies – from game engines to performance capture and more. Annual performance reviews and salary increases will help you further your career and grow with our studio. We also offer hybrid remote work options, six weeks of vacation for all employees, an enhanced parental leave program, a comprehensive health benefits package, generous RRSP matching, industry education support, training and career development.

We celebrate the big and small moments together – with virtual events, get togethers, giveaways
and more. In addition to our “right to disconnect” philosophy, the studio offers a variety of health and wellness initiatives including yoga, an on-site gym, flexible work hours, and other programs to create a better, sustainable work environment for our teams.

We encourage you to read our Code of Conduct prior to applying. It is our collective responsibility at Ubisoft Toronto to maintain a respectful and inclusive work environment, and be the best possible place to work and grow. Knowing and respecting our Code of Conduct’s principles and guidelines is key to achieving that goal.

**Join Us!**

At Ubisoft Toronto, we believe diversity is our studio’s biggest strength. We’re committed to creating an inclusive workplace that reflects the diversity of our player community, is inclusive and respectful of the individuality of our team and embodies our core values – trust, integrity, excellence and care.

We encourage applications from First Nations, Métis and Inuit peoples, Indigenous peoples of North America, racialized persons, persons with disabilities, and those who identify as women and/or 2SLGBTQIA+.

**If this sounds like your kind of studio, what are you waiting for?**

*Ubisoft Toronto is committed to providing accommodations for accessibility upon request.*

We thank you for your interest, however, only those candidates selected for an interview will be contacted. **No agencies please.**