Programmer (Gameplay)

Montreal - Full-time - 743999875959623

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When you’re a Gameplay Programmer at Ubi Montreal, you have direct influence over the quality of the game that will end up in the players’ hands; there is a tangible link between your work and the player experience. You are entrusted with coding the interactive systems that make the game.

With every new iteration, you commit yourself to answering the most fundamental questions: Will the player enjoy this? Does it feel right? Is it AAA quality? You’re an avid gamer who cares about the player experience.

As a dependable member of a cohesive gameplay team composed of AI, UI and 3Cs specialists, you will bring to life the vision of the game and mission designers, who will take your point of view and expertise into consideration when making their decisions.

What you’ll do

- Code new and existing systems to meet the intent of the game’s design.
- Keep them coherent with existing code.
- Develop gameplay tools for large content teams.
- Understand existing functions, and suggest and develop improvements.
- Collaborate with designers and animators on environments.
- Resolve gameplay bugs.
- Document your work.

What you bring

- Experience in C++, C#, and optimizing code
- Experience in gameplay, AI, and design (main character, cameras, NPCs, environment, behaviours)
- A degree in Computer Science or Software Engineering (or related training)
- Experience as part of a team that has shipped a video game is an asset
- Experience developing on video-game consoles
- Proficiency to communicate with all disciplines and to support and elevate the team in terms of quality and vision of the game
- You are creative and thirsty for innovation

What to send our way

- Your CV highlighting your education, experience, and skills
Just a heads up: If you require a work permit, your eligibility may depend on your education and years of relevant work experience, as required by the government.

About us

Ubisoft’s 20,000 team members, working across more than 30 countries around the world, are bound by a common mission: enrich players’ lives with original and memorable gaming experiences. Their commitment and talent have brought to life many acclaimed franchises such as Assassin’s Creed, Far Cry, Watch Dogs, Just Dance, Rainbow Six, and many more to come.

Ubisoft is an equal opportunity employer that believes diverse backgrounds and perspectives are key to creating worlds where both players and teams can thrive and express themselves.

When you join Ubi MTL, you discover a workplace that sparks inspiration and connection. We offer a collaborative space that provides career advancement, a host of learning opportunities, and meaningful benefits centred on well-being.

If you are excited about solving game-changing challenges, harnessing cutting-edge technologies, and pushing the boundaries of entertainment, we invite you to join us on our journey and help us create the unknown.

At Ubisoft, you can come as you are. We embrace diversity in all its forms. We’re committed to fostering a work environment that is inclusive and respectful of all differences.